

What We've Heard From Our Community in 2016



PURE PLAY OPENDAYLIGHT



[...] On the controller side we recently partnered with Inocybe, which also focuses on the “pure play” approach, but in this case for OpenDaylight. There are implementation and operational tools brought to the table with Inocybe that allow us to focus on the operational areas key to engineering teams on a day to day basis. This equals faster success for our customers.

-- Patrick Moore, SDN/NFV/Real-Time OSS Architect and Technology Evangelist @ Itential

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“I am still quite newbie in ODL, but I am very motivated and try to be as much involved as possible. In the few months I've been working I saw that Inocybe is a strong committer in every ODL project and have very helpful tutorials and info. Keep on doing this, it is very helpful for new collaborators.”

-- Jose Luis Franco Arza,
OpenDaylight Java Developer @ Ericsson

“One colleague of mine went to OpenDaylight summit some weeks ago and gave me a really useful cheatsheet from INOCYBE :) I am starting with the ODL and the <http://www.odlexplorer.com/> looks great :)”

-- Rebeca Perez Lainez, Software Engineer @ Ericsson



The First OpenStack Days Canada

I'm a big fan of OpenDaylight. I'm hoping to add OpenDaylight to my OpenStack lab environment, which is currently running “vanilla” OpenStack networking, and only using provider networks.

The talk was quite dense, and they had a demo as well, and frankly they just ran out of time. It's great to see a Canadian company, Inocybe, trying to lead the way in an important open source technology like OpenDaylight.

Many of the advanced networking features being worked in the OpenStack ecosystem are first developed using OpenDaylight, so if you want to be on the cutting edge of things like “service function chaining” then running OpenDaylight can be important.

-- Curtis Collicutt, OpenStack Architect @ Interdynamix

Flavio Fernandes, Senior Software Network Developer @ IBM, gives a shout out to Inocybe, and more specifically our software developer, Maxime Millette-Coulombe's work on OpenDaylight's DLUX Project (10:56):

<https://youtu.be/LXakcXiTjvg?t=10m56s>

